

Physics 4062/5062 – Lecture Two Outline

1. Doppler Width
2. Velocity/Speed Distribution
3. Techniques for Atom Slowing

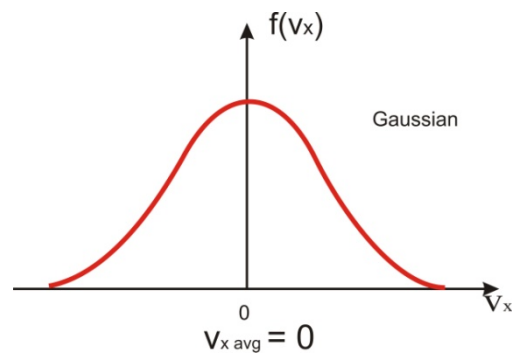
Cooling Atoms from Vapour

Atoms in chamber have Maxwell Boltzmann velocity distribution

Equilibrium distribution characteristic of room temperature

$$F(v_x, v_y, v_z) = f(v_x)f(v_y)f(v_z)$$

$$f(v_x) = \left(\frac{m}{2\pi k_B T}\right)^{\frac{1}{2}} \exp\left[-\frac{mv_x^2}{2k_B T}\right]$$



- For 3D distribution, velocity components only occur as combination

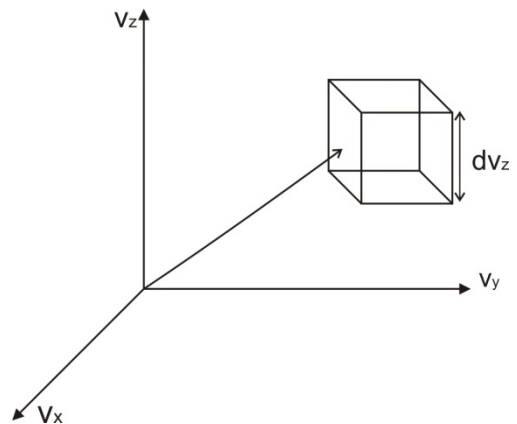
$$v_x^2 + v_y^2 + v_z^2$$

$$(v_x^2)_{\text{avg}} = \frac{k_B T}{m}$$

Picture of velocity distribution – fraction of velocities with vectors ending in all volume $dv_x dv_y dv_z$

2D Representation

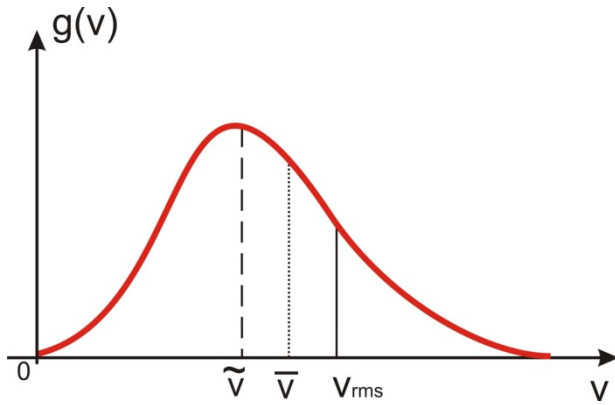
- distribution of points in velocity space
- density depends on “distance v ” = $(v_x^2 + v_y^2)^{1/2}$
- density maximum at origin



Speed Distribution

$Ng(v) dv =$ number with speed between v and $v + dv$

where $g(v)$ is the speed distribution given by



$$g(v) = 4\pi \left(\frac{m}{2\pi k_B T} \right)^{\frac{3}{2}} v^2 \exp \left[-\frac{mv^2}{2k_B T} \right]$$

$$\bar{v} = \left(\frac{8k_B T}{\pi m} \right)^{\frac{1}{2}}$$

$$\tilde{v}_{\text{most probable}} = \left(\frac{2k_B T}{m} \right)^{\frac{1}{2}}$$

$$v_{\text{rms}} = \left(\frac{3k_B T}{m} \right)^{\frac{1}{2}}$$

Doppler Width

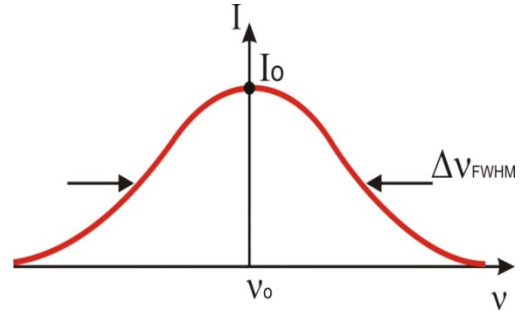
$$n f(v_x) dv_x = n \left(\frac{m}{2\pi k_B T} \right)^{1/2} \exp \left[-\frac{m v_x^2}{2k_B T} \right] dv_x$$

$n f(v_x) dv_x$ is a density – (Atoms/unit volume) with velocity between v and $v + dv$

$$\text{Recall } \frac{\Delta v}{v_0} = \pm \frac{v_x}{c}$$

$$\text{so } dv_x = \frac{c}{v_0} dv$$

$$\frac{dn}{n} = \left(\frac{m}{2\pi k_B T} \right)^{1/2} \exp \left[\frac{-m}{2k_B T} \left(c^2 \left(\frac{\Delta v}{v_0} \right)^2 \right) \right] \left(\frac{c}{v_0} \right) dv$$



Description of Fluorescence Intensity Profile

- fraction emitting/absorbing between v and dv is given by

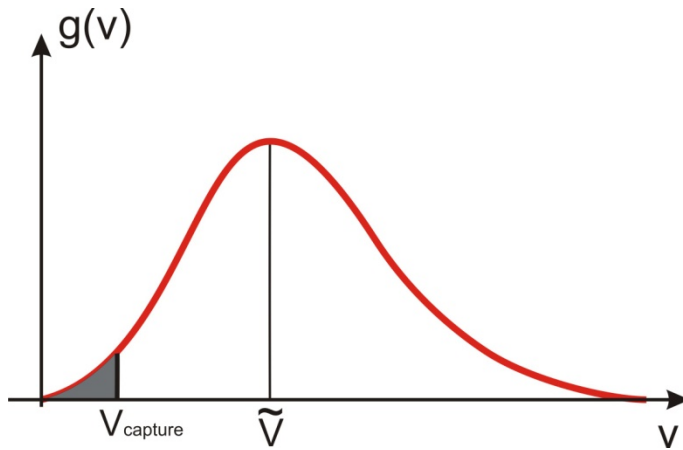
$$I = I_0 \exp \left[(-m/2k_B T) c^2 (\Delta v/v_0)^2 \right]$$

- setting $\frac{I}{I_0} = 1/2$ and finding the full width half maximum

$$\Delta v_{\text{FWHM}} = \left(\frac{2v_0}{c} \right) \sqrt{\frac{2k_B T \ln 2}{m}} \sim \left(\frac{2}{\lambda} \right) \tilde{\nu}$$

$$\Delta v_{\text{FWHM}} \sim k \tilde{\nu} \text{ where } k = 2\pi/\lambda$$

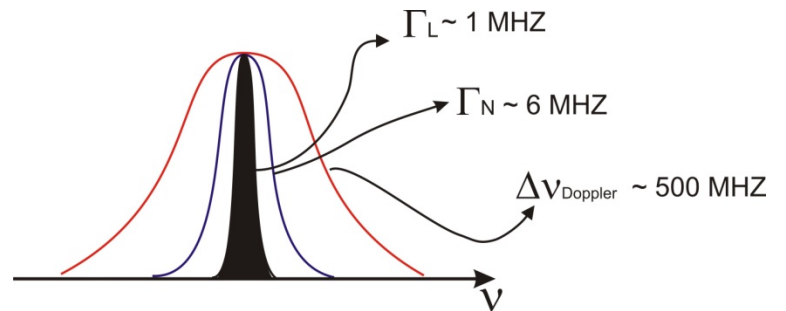
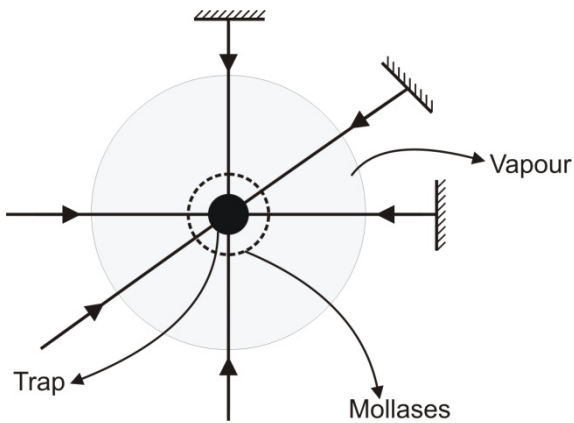
Considerations for Slowing Atoms from Vapour



$$\tau_{\text{transit}} \sim \frac{D}{\tilde{v}} \sim \frac{1 \text{ cm}}{250 \text{ m/s}} \sim 50 \text{ ms}$$

- transit time through beam is $\sim \frac{D}{\tilde{v}}$
- D is beam diameter
- Only atoms in low speed tail slowed sufficiently to be trapped

For MOT/Molasses



Note: $\Delta v_{\text{Doppler}}$ for cold atoms $< \Gamma_L$

Techniques for Slowing Atoms

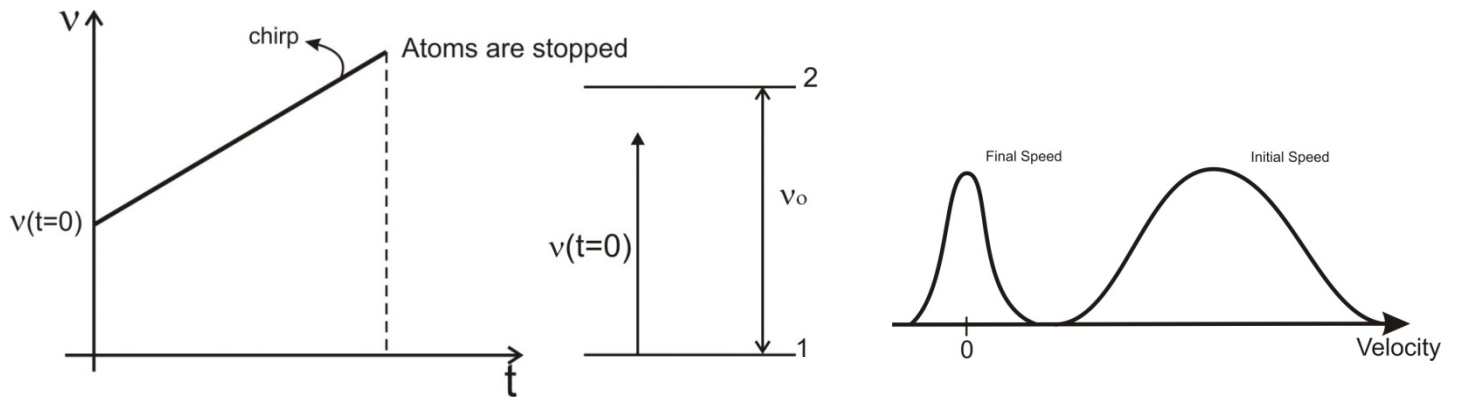
Beam Loaded MOT- atoms slowed from atomic beam are trapped

Vapour Cell Loaded MOT - atoms in tail of speed distribution are slowed and trapped

Slowing Atomic Beams

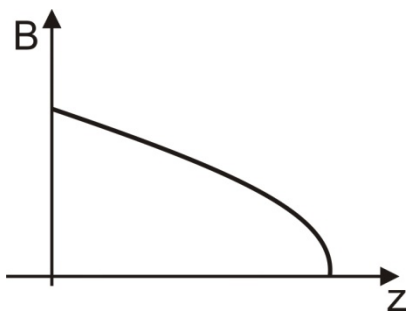
1. Chirp Slowing

- Typical chirp rate ~ 1 GHz/ms



Atoms absorbing photons will be Doppler shifted
So laser frequency is changed to keep laser on resonance
Tune laser to correspond to most probable velocity from oven

2. Zeeman Slowing



B field from tapered solenoid produces spatially changing
Zeeman Shift that keeps atoms on resonance as it slows down